

Chapter 11 - Projectile Motion + Circular Motion

Projectiles

horizontally - no force acting on the object, so the velocity is constant

vertically - force of gravity acts on the object, so the acceleration is that of gravity ($a = -9.81 \text{ m/s}^2$)
↑
down!

Horizontally

$v = \frac{\Delta d}{\Delta t}$
↑ horizontal velocity
← horizontal displacement

Vertically

$v_{ave} = \frac{\Delta d}{\Delta t}$ $a = \frac{\Delta v}{\Delta t}$

$\Delta d = v_1 \Delta t + \frac{1}{2} a (\Delta t)^2$

$\Delta d = v_2 \Delta t - \frac{1}{2} a (\Delta t)^2$

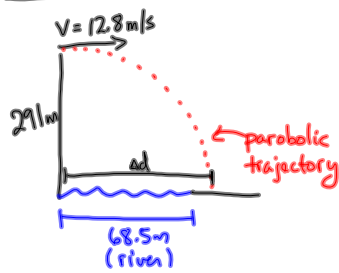
$v_2^2 = v_1^2 + 2a\Delta d$

Time is the connection between horizontal + vertical

everything is vertical
 (a, v₁, v₂, Δd)

Projectiles Launched Horizontally

MP/534



Horizontally, the velocity is always 12.8 m/s.
Vertically, the velocity is initially zero and is constantly changing due to the acc of gravity

Vertically

$$\Delta d = -291\text{m}$$

$$v_i = 0$$

$$a = -9.81\text{m/s}^2$$

$$\Delta t = ?$$

$$\Delta d = v_i \Delta t + \frac{1}{2} a (\Delta t)^2$$

$$\Delta d = \frac{1}{2} a (\Delta t)^2$$

$$\frac{2\Delta d}{a} = (\Delta t)^2$$

$$\frac{2(-291\text{m})}{-9.81\text{m/s}^2} = (\Delta t)^2$$

$\Delta t = 7.70\text{s}$

Horizontally

$$v = \frac{\Delta d}{\Delta t}$$

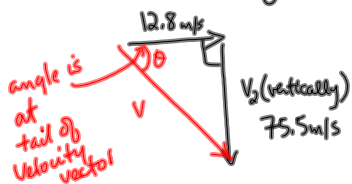
$$\Delta d = v \Delta t$$

$$\Delta d = (12.8\text{m/s})(7.70\text{s})$$

$\Delta d = 98.6\text{m}$

a) Since $98.6\text{m} > 68.5\text{m}$, the rock lands on the other side of the river.

b) At the instant the rock hits the ground, it is moving both horizontally and vertically.



$$V^2 = (12.8\text{m/s})^2 + (75.5\text{m/s})^2$$

$V = 76.6\text{m/s}$

$$\tan \theta = \frac{75.5\text{m/s}}{12.8\text{m/s}}$$

$\theta = 80.4^\circ$

vertically:

$$a = \frac{\Delta v}{\Delta t}$$

$$a = \frac{v_2 - v_1}{\Delta t}$$

$$v_2 = v_1 + a \Delta t$$

$$v_2 = 0 - 9.81\text{m/s}^2 (7.70\text{s})$$

$$v_2 = -75.5\text{m/s}$$

The velocity at impact is 76.6 m/s [80.4° below the horizontal]

horizontal \leftrightarrow Δt \leftrightarrow vertical

To DO: PP/536-537